



Christ the King College

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# Key Stage 4 Options

Christ the King College  
Year 9 Options

SCIENCE



PE

DESIGN  
**D&T**  
AND  
TECHNOLOGY

Option 1

ARTS

PSHE

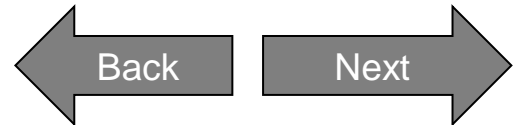
COMPUTER  
SCIENCE

Option 2

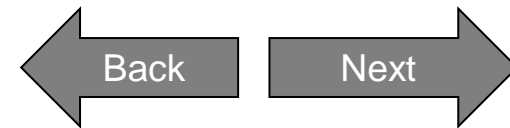
English

Option 3

GCSE		Vocational
<a href="#">Computer Science</a>	<a href="#">Business Studies</a>	<a href="#">Child Development</a>
<a href="#">French</a>	<a href="#">Classical Civilisation</a>	<a href="#">Creative iMedia</a>
<a href="#">Geography</a>	<a href="#">Dance</a>	<a href="#">Health and Social Care</a>
<a href="#">History</a>	<a href="#">Design Technology</a>	<a href="#">Information Technology</a>
<a href="#">Latin</a>	<a href="#">Drama</a>	<a href="#">Music</a>
<p><b>All 24 different subjects</b></p>	<a href="#">Fine Art</a>	<a href="#">Sport Studies</a>
	<a href="#">Food Technology</a>	<a href="#">Travel and Tourism</a>
	<a href="#">Film Studies</a>	
	<a href="#">Graphics Communication</a>	
	<a href="#">Media Studies</a>	
	<a href="#">Music</a>	
	<a href="#">Physical Education</a>	
	<a href="#">Photography</a>	

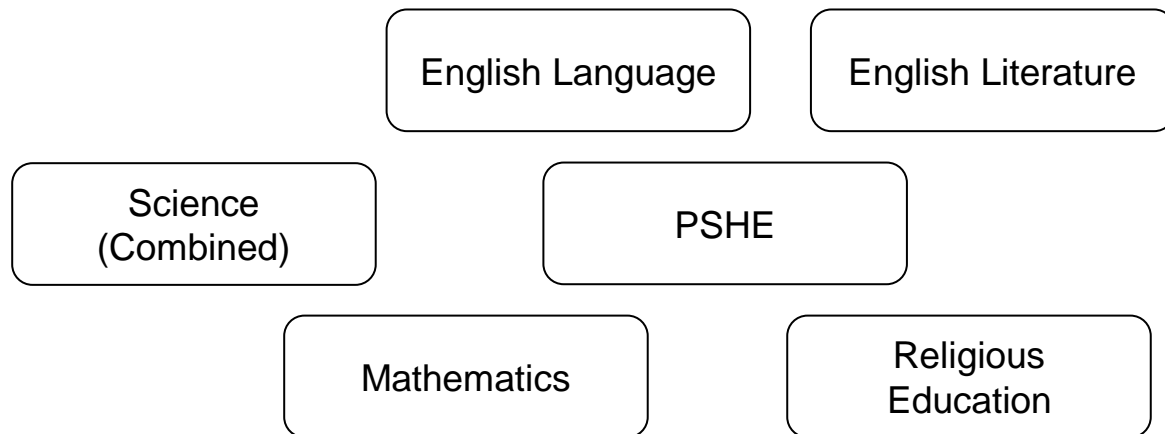


# The Key Stage 4 Curriculum



Our Key Stage 4 curriculum is broad and balanced, offering a wide range of **GCSE** and **vocational subjects**.

You will all study:





# GCSE Subjects





## Overview of Course Content

### Why is computer science so important?

Today, pretty much every human domain - education, health, industry, entertainment, you name it- is made better, safer, or even possible at all, thanks to advances in information technology and the underlying computer science that drives the knowledge forward.

Learning computer science not only covers all aspects of how computers function, but allows the learner a deeper understanding of how these systems keep modern day society on its toes. Learning will take place in a variety of different styles, from practical lessons through to the core concepts of how we have come as far as we have today.

Among other topics, you will learn about system security, computer architecture (inclusive of building a computer system), core steps related to solving a given problem (even outside of computer science) and the current moral and ethical issues we face as a society.

### Summary of Assessment

The GCSE is assessed in two main areas:

Paper 1: Computer systems (50%)

Paper 2: Computational thinking, algorithms and programming (50%)

Programming knowledge will be assessed during the written examinations, in particular paper 2.



### Learning Pathway Post 16

[Computer Science](#) provides a strong foundation for A-Level Computer Science, BTEC ICT and will also compliment other subjects with the approaches to problem solving such as; Physics, Maths, Further Maths and Economics.

Employers look out for computer literacy during the interview process as the vast majority of jobs require the use of digital devices. Most employers will value the skill set learned in this course.



## Overview of Course Content

If you enjoy learning about different cultures and like the idea of being able to communicate in another language, then French GCSE is for you! In lessons you will be studying not only the language itself but also about the culture of France and all the countries that speak French around the world. Studying a language at GCSE can open the doors to lots of opportunities later in life and will give you access to communicate with millions more people around the world. A language GCSE is very highly regarded by both employers and universities.

French in Years 10 and 11 builds on the work completed and Language Skills gained during Years 7, 8 and 9. Lessons will focus on developing confidence in the four skill areas of speaking, listening, reading and writing. Study will focus on three main themes;

Theme 1: Identity and culture,

Theme 2: Local, national, international and global areas of interest,

Theme 3: Current and future study and employment.



## Summary of Assessment

Examination (100%) Paper 1 Listening: 25% of GCSE Paper 2 Speaking: 25% of GCSE Paper 3 Reading and Translation: 25% of GCSE Paper 4 Writing and Translation: 25% of GCSE. Students are entered for Foundation or Higher tier in all four skills. All exams take place at the end of year 11. The speaking component of the GCSE will be examined by the teacher, but will be marked by the exam board.



## Learning Pathway Post 16

Your language qualification will assist your entry into Further Education and Higher Education. A language GCSE is seen by many universities as an essential part of your studies, even if you are not planning to study languages at university. In this global employment market a foreign language can be a real advantage, and enables you to get your ideal job in marketing, travel and tourism, media, technology, engineering, financial services, business services... the list goes on. In fact, most employers are looking for languages skills. In the UK, we miss out on contracts worth £21 billion a year because of the lack of language skills in the workforce.



## Overview of Course Content

“Geography is a subject which holds the key to our future.” Michael Palin

Geography helps you to make sense of the world around you. It is hands on, it is relevant and it is fun. The course you will study has a good mix of topics such as urban issues, world development, extreme environments, rivers and hazards – to name but a few. The course will give you the chance to get to grips with some of the big questions which affect our world, and understand the social, economic and physical forces and processes which shape and change our world.

There are so many ways of learning in geography. It is very practical, with opportunities to learn new skills such as modern computer based mapping (called GIS), map skills, interpreting photographs, fieldwork skills, presenting, role play and debating techniques. You will improve your literacy through your report writing and written work and make practical use of your numeracy skills when you interpret data and construct graphs. Fieldwork, or working outside the classroom, is a really important part of geography. Whether you go locally or get the chance to travel further away, it will be a brilliant opportunity to experience some of the things you have learnt about in class and see things differently.

### Summary of Assessment

The GCSE is assessed in three written exam papers, these are all taken at the end of Year 11.

- Paper 1: Global Geographical Issues (37.5%)
- Paper 2: UK Geographical Issues (37.5%)
- Paper 3: People and Environment Issues – Making Geographical Decisions (25%)



### Learning Pathway Post 16

Geography GCSE allows you immediate access to A level Geography, and also vocational qualifications in Travel and Tourism. As with other Humanities subjects, the evaluation and analysis skills you develop may be used in a variety of careers.



## Overview of Course Content

People who study history are fearless explorers of the past. Learning about past events and the people who've influenced history will allow you to understand how the world got to the point it's at now and how it will continue to develop in the future.

History teaches us to ask two very important questions: why and how. This is key to sharpening your critical thinking abilities, which combine analysis, research, essay writing and communication skills to help you to solve problems and form arguments for debate.

### Topics of study

**Paper 1: Understanding the modern world**

Germany 1890-1945, Democracy and Dictatorship

Conflict and Tension in Asia 1950-1975

**Paper 2: Shaping the nation**

Britain Health and the people: c1000 to the present day.

Elizabethan England: c1568-1603

## Summary of Assessment

Final assessment is via two 2-hour exams, each topic is 50% of the GCSE.

Students must demonstrate their understanding of historical knowledge, source/interpretation evaluation and write essays about the importance of historical factors/events/characters.

Students will need good independent time management to answer all exam questions effectively.



## Learning Pathway Post 16

In addition to pursuing History into A-level, the study of History supports students in a variety of subjects including Classics, Latin, English, Languages, Media Studies, Law, Politics, Philosophy, Psychology, Economics, Biology, Sociology and RE





## Overview of Course Content

Latin is made up of three aspects:

- Core Latin Language
- Roman Civilization
- Latin Literature

In Year 10, you will study Latin Language with Roman Civilisation, based around the Cambridge Latin Course and Latin to GCSE by Henry Cullen and John Taylor. You will also beginning to learn the set vocabulary list. In Year 11, you will also begin studying Latin Literature. A pass in Latin counts as a qualification for the English Baccalaureate.

Latin is a very demanding GCSE suitable for academically ambitious students. It requires a high level of knowledge recall and so suits those with a good memory. University admissions tutors are always impressed by a student who has studied Latin: so few schools are able to offer the subject now that anyone with Latin stands out from the crowd. If you know Latin, learning Classics and modern foreign languages such as Italian, French and Spanish is made much easier. Latin also gives you a much richer understanding of English and History.



## Summary of Assessment

There are three exams:

- an exam of 1 hour 30 minutes for Latin Language (representing 50% of the qualification);
- one of 1 hour 15 minutes for Latin Literature (30%);
- and one of 1 hour for Roman Civilisation (20%).



## Learning Pathway Post 16

In addition to pursuing the study of Latin beyond GCSE, those wishing to pursue many careers, including in law and journalism, would benefit from a background in Latin. The academic rigour and discipline of the subject provide an excellent foundation for further study across the board.

Or you could become Prime Minister.

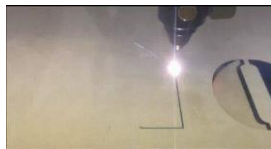




## Overview of Course Content

GCSE Design and Technology is an exciting mix of practical and design based learning. It provides students with the opportunity to identify and solve real problems by designing and making products using wood, metal or plastics. You will develop interdisciplinary skills and the capacity for imaginative, creative thinking, creativity and independence. Aside from the satisfaction of solving problems your own way, and learning how to build your designs to a professional standard, you will learn how to confidently and articulately communicate your ideas.

The course builds upon the knowledge gained at Key stage 3 and allows students the independence to develop their project work to meet their own interests and ambitions. We are fortunate in having very good Computer Aided Design (CAD) and Manufacturing (CAM ) facilities including laser cutting and 3D printing. Students use these extensively at GCSE alongside machinery and hand tools.



## Summary of Assessment

### **Controlled Assessment Design and make task Task: 50%**

(During Year 10, students will undertake a range of designing and making project tasks that will develop their knowledge and understanding in Design skills, Technical knowledge and CAD CAM.

At the beginning of Year 11, students will be given a brief for the 30 hour Controlled Assessment. Students are free to choose and work with a wide range of materials including textiles to design and make a product and use the knowledge and experience gained throughout the course. This task is worth 50% of the final grade.

### **Written Examination: 50% of the final grade.**

Students undertake one 2 hour examination that tests their knowledge and understanding of Design and Technology.

## Learning Pathway Post 16

D&T Resistant Materials offers direct access to A Level Product Design and will assist students' entry into a very wide range of further and higher education courses.

Career opportunities are broad and include engineering, design, manufacturing, architecture and modern apprenticeships, industrial design, graphic design, product design and much more.





## Overview of Course Content

GCSE Drama provides students with a solid foundation in creative, **practical** and performance skills. Students will explore a wide range of activities that are **stimulating**, **creative** and **confidence-boosting**, drawing from a variety of drama opportunities including acting set plays, devising their own work and watching live theatre. Students will develop an **analytical** framework and the language to be able to understand and **articulate** how theatre is constructed and its effect on an audience.



GCSE Drama encourages students to develop **critical thinking** skills and become effective, **collaborative** and **independent** learners. With the focus on working imaginatively, collaborating creatively and communicating effectively, GCSE Drama provides a solid foundation for further studies in many related fields.



## Summary of Assessment

**Component 1:** Written paper examination at the end of Year 11. Responding to theatre craft and a studied play. (40% of the GCSE)

**Component 2:** Devising log (60 marks) which goes alongside a Devised performance (20 marks) (40% of the GCSE) Students may choose to create the log through verbal recording or written means and will be supported with this process. This is internally and externally moderated.

**Component 3:** Performance of scripted extracts: Performance of Extract 1 (20 marks) and Extract 2 (20 marks) are worth 20% of the GCSE and are assessed by an external examiner.

## Learning Pathway Post 16

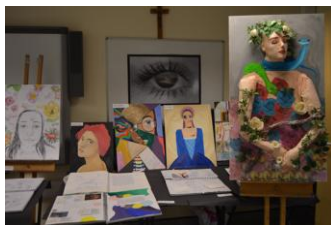
Your Drama qualification will assist your entry into Further Education in all subjects, boost your **cultural and collaborative skills**, as well as potentially prepare you for career paths in the **Performing Arts industry** which could include Acting, Lighting, Sound, Costume, Directing, Set, Stage Management and **many other industries** that seek confident and creative individuals.





## Overview of Course Content

Fine Art practice is best described as the need to explore an idea, convey an experience or respond to a theme or issue of personal significance. Fine Art practices include; drawing • painting • sculpture • installation • lens-/light-based media • photography and the moving image • printmaking • mixed media • land art. Students will explore their ideas and experiment with a range of media and techniques and may work in any medium or combination of media. They will research different artists and learn to critically analyse their work using specialist terminology. The emphasis is on creative thinking and personal expression through the development of practical skills and the understanding and application of visual language.



## Summary of Assessment

Unit 1 (Coursework) - This Unit will consist of the student's portfolio selected from work undertaken during course of study. Work is set and marked by the centre and moderated by AQA examination board. The Unit contributes 60% of the overall marks awarded. Unit 2 (Externally Set Task) – This Unit will consist of a 10 hour examination in which students respond to their chosen starting point. Question papers are issued to candidates in January of Y11 and students work on preparatory studies in the Spring Term . The Unit contributes 40% of the overall marks awarded.

## Learning Pathway Post 16

GCSE Fine Art offers direct access to A-level Art and Design and other further education courses. Students will start to compile a portfolio of work which can be extended at A- level and used to apply for higher education courses and apprenticeships. There are a wide range of potential career opportunities in the Creative Industries.







## Overview of Course Content

Graphic communication is the process of designing primarily visual material to convey information, ideas, meaning and emotions in response to a given or self-defined brief. This subject includes; communication graphics • design for print • advertising and branding • illustration • package design • typography • interactive design (including web, app and game) • multimedia • motion graphics • signage • exhibition graphics. Students will explore their ideas and experiment with a range of media and techniques. They can work entirely in digital media or non digital media, or in a mixture of both, provided the aims and assessment objectives are met. They will research different artists and designers and learn to critically analyse their work using specialist terminology. Intentions should be realised through purposeful engagement with visual language in order to communicate personal ideas, meanings and responses.



## Summary of Assessment

**Unit 1 (Coursework)** - This Unit will consist of the student's portfolio selected from work undertaken during course of study and must include more than one project. Work is set and marked by the centre and moderated by AQA examination board. The Unit contributes 60% of the overall marks awarded.

**Unit 2 (Externally Set Task)** – This Unit will consist of a 10 hour examination in which students respond to their chosen starting point. Candidates may enter the examination with ideas and studies collected and prepared in unlimited time. Question papers are issued to candidates before the date of the examination. The Unit contributes 40% of the overall marks awarded.

## Learning Pathway Post 16

A level Graphics as well as other further education courses such as Higher National Diploma in Graphic Design. There is a wide range of careers one can follow. These include illustration, animation, art teaching, computer games designer, desktop publisher, web designer and art director





## Overview of Course Content

Photography is the practice of producing images using light-sensitive materials such as photographic film, or digital methods of development and production to create static or moving images. Themes may include Portraiture • location photography • studio photography • experimental imagery • installation • documentary photography • photojournalism • moving image: film, video and animation • fashion photography. Students will explore their ideas and experiment with a range of media and techniques and may work in any medium or combination of media. They will research different Photographers and learn to critically analyse their work using specialist terminology. The emphasis is on creative thinking and the effective production of images through confident camera control, the use of digital manipulation software and the understanding and application of visual language.



## Summary of Assessment

**Unit 1 (Coursework)** - This Unit will consist of the students' portfolio selected from work undertaken during course of study. Work is set and marked by the centre and moderated by AQA examination board. The Unit contributes 60% of the overall marks awarded. **Unit 2 (Externally Set Task)** – This Unit will consist of a 10 hour examination in which students respond to their chosen starting point. Candidates may enter the examination with ideas and studies collected and prepared in unlimited time. Question papers are issued to candidates in January of Y11. The Unit contributes 40% of the overall marks awarded.

## Learning Pathway Post 16

GCSE Photography offers direct access to A-level Photography as well as other further education courses such as Higher National Diploma in Photography or Graphic Design. There is a wide range of careers one can follow. These include a wide range of film and video specialisms, photographer, photojournalist and art director, cameraman.





## Overview of Course Content

GCSE Dance is a creative, performance-based course that blends **practical dance skills**, **choreographic creativity**, and **analytical thinking**. While having some ability to dance is helpful, the most important skill you'll develop is **choreography** — because much of the course centres on creating movement, experimenting with ideas, and refining work over time.

Students must be willing to:

- **Create choreography regularly**, both solo and in groups
- **Review and analyse their own performances**, identifying strengths and areas to improve
- **Perform in front of others confidently**, using feedback to refine technique and artistry
- Work collaboratively, communicate clearly, and take creative risk



## Summary of Assessment

### 1. Performance (30%)

- Perform **set phrases** accurately and expressively.
- Present a **duet or trio** showing musicality, control, and communication.
- Focus on physical, technical, and expressive skills.

### 2. Choreography (30%)

- Create your own **solo or group choreography** based on a set stimulus.
- Show creativity through structure, movement development, and intention.
- Demonstrates your ability to translate ideas into dance.

### 3. Dance Appreciation (40%)

- Written exam: analyse, evaluate, and compare dance works.
- Study the **AQA Anthology** (six professional works across different styles).
- Learn to interpret choreographic devices, staging, lighting, accompaniment, and dancer relationships.

## Learning Pathway Post 16

- **A-Level Dance** – developing deeper technical, choreographic and analytical skills.
- **A-Level PE or BTEC Sport** – for those interested in the physical and performance aspects.
- **BTEC Performing Arts / Dance** – practical, industry-focused training in performance, choreography, and production.
- **BTEC Music or Drama** – for students who enjoy broader performing arts pathways



## Overview of Course Content

Business Studies provides you with a unique insight into the world of work. Through its study, you will discover what it takes to start up and operate a business successfully. You learn about the process of setting up and growing, important business tools such as business plans and essential business functions such as marketing, finance and human resources. Very much a 'real world' subject, you will investigate the activities and experiences of real businesses and the markets in which they operate. It will help you understand the impact of current issues such as Brexit, globalisation and the environment. The knowledge, and the holistic understanding that you develop, is invaluable to prepare for the workplace.

Business Studies is a new subject for you, but builds on some of the topics covered in Key Stage 3 in PSHE, Mathematics and ICT. GCSE Business Studies provides you with opportunities to acquire and develop a range of skills such as research, making decisions, being creative, solving problems, understanding finance, dealing with data, communicating and working as part of team.



## Summary of Assessment

Assessment is 100% by exam.

Paper 1 Investigating small business: 90 minutes (50%)

Paper 2 Building a business: 90 minutes (50%)

Both papers include a mix of calculation, multiple-choice, short and extended writing questions



## Learning Pathway Post 16

A great pathway into Business Studies, Economics and Accountancy A Levels. It provides valuable skills relevant for careers in Marketing, Administration, Human Resources, Accountancy and Purchasing or when setting up your own business. However, The skills you will learn in this course and the knowledge of the operation of business organisations will help you whatever career you choose.







## Overview of Course Content



### Thematic Study – Myth and Religion

Using texts and archaeological sources, students will examine the religions of ancient Greece and Rome, comparing similarities and differences between the two by examining topics such as gods and goddesses, temples, festivals and views on death and burial. Students will also explore the idea of the universal hero through the story of Hercules, learn the founding myths of cities such as Rome and Athens, examine the stories of famous Greeks or Romans journeying to the Underworld, and study how these are represented in art.

### Literature and Culture – War and Warfare

Students will delve into war and warfare in the ancient world by examining training, equipment and major battles involving both Sparta and Athens in the 5th Century BC (covering both the Persian and Peloponnesian Wars) and then the same again for the Roman army. For the literature focus, students will study of excerpts of from texts such as the epic poems The Iliad and The Aeneid, considering the concept of the hero and what that can tell us about the societies involved.



## Summary of Assessment

There is a one-hour thirty minute exam for each of the two units listed above. Each exam is worth 50% of the total marks.



## Learning Pathway Post 16

Like all essay-based subjects, Classical Civilisation builds your ability to construct a coherent argument and analyse and discuss source material. It therefore provides a good basis for a broad range of A-levels as well as careers where the ability to express yourself is important, such as Law and Journalism.





## Overview of Course Content

When we sit down to watch a film, we can be transported anywhere. Film is an art form which has the **power to change** the way its audience **views the world**. Indeed, in a society in which 85% of adults watch at least one film every three months, it is clear to see that **film matters**. GCSE Film Studies will enable you to develop a greater appreciation of different genres of film and to understand the history of film. The set texts are all chosen due to the range of **contemporary issues** they raise and, most importantly, the **diverse range of perspectives** they offer and the stories they tell. It will also allow you to develop a critical approach to analysing film and relate films to the social and cultural contexts in which they exist. This course helps to develop key literacy, analytical, evaluative, creativity and ICT skills. In addition to this, you will develop key skills in **communication**, teamwork and time management.



## Summary of Assessment

**Component 1: Developments in US Film (written exam; 35%)** - This assesses knowledge and understanding of three US films, including a US film comparative study; key developments in film and film technology and US independent film.

**Component 2: Global Film: Narrative, Representation and Film Style (written exam; 35%)** - This assesses knowledge and understanding of three global films produced outside the US, including one global English language film one global non-English language film and one contemporary UK film.

**Component 3: Production (Non-examined assessment) - 30%**

Students will undertake one practical production task from a brief (genre-based film extract) and one Evaluative Analysis, where learners analyse and evaluate their production in relation to comparable, professionally-produced films or screenplays.

## Learning Pathway Post 16

GCSE Film Studies offers direct access to A Level Media Studies and/or A Level Film Studies, and will assist your entry into a wide range of Further and Higher Education courses.

Career opportunities are incredibly **broad** but include film and media production, distribution, and exhibition; arts and cultural management; public relations and advertising; journalism; education; civil service and government.





## Overview of Course Content

The new GCSE Food Preparation and Nutrition is an exciting and creative course which focuses on practical cooking skills to ensure students develop a thorough understanding of nutrition, food provenance and the working characteristics of food materials. At its heart, this qualification focuses on nurturing students' practical cookery skills to give them a strong understanding of nutrition.



## Summary of Assessment

Theoretical knowledge of Food Preparation and Nutrition  
Written Exam: 1 hour 45 minutes - 50% of the GCSE  
Coursework tasks NEA1 and NEA 2 - 50% of GCSE

NEA 1: Practical Food Investigation

Written or electronic report (1,500 - 2000 words) including photographic evidence of the practical investigation. 30 marks.

NEA 2: Food Preparation Assessment

Written or electronic portfolio including photographic evidence of 3 final dishes which have been planned, prepared and cooked within a single period of 3 hours. - 70 marks

## Learning Pathway Post 16

**The Food Industry is Britain's biggest employer, thus career opportunities are very broad but include Development Chefs, Food Manufacturing, Retailing, Hospitality, Catering, Dietetics, Nutritionists, Home Economists, Teachers and much more.**







## Overview of Course Content

GCSE Media Studies attracts students because of its ability to make learning interesting, relevant to the lives of young people and because it allows students to be creative. It offers rigorous but accessible learning on a subject of key importance for young people and helps them to understand the world they experience. With extensive links with local and national media outlets, the course offers students the opportunity to meet professionals currently working in the industry, as well as possible work experience placements and visits to working newsrooms and studios.



## Summary of Assessment

<b>Component 1: Exploring the Media</b>	
<b>1 hour 30 minutes</b> (Duration includes time to analyse unseen print product)	<b>40% of qualification</b> <b>80 marks</b>
<b>Section A: Exploring Media Language and Representation</b> Set products: Set products from 4 media forms; magazine, film posters, newspaper front pages, print advertisements	<b>Section B: Exploring Media Industries and Audiences</b> Set products: Set products from 4 media forms; newspapers, radio, film, video games
<b>Details of Assessment:</b> Includes analysis of an unseen resource	
<b>Component 2: Understanding Media Forms and Products</b>	
<b>1 hour 30 minutes</b> (Duration includes viewing time)	<b>30% of qualification</b> <b>60 marks</b>
<b>Section A: Television</b> In depth study of set products: choice of two pairs of TV programmes	<b>Section B: Music</b> Set products: choice of two contemporary and one historical music video from a set group, and choice of two websites from a set group along with social and participatory media
<b>Details of Assessment:</b> Includes analysis of extract from set TV programme	
<b>Component 3: NEA - Creating Media</b>	
	<b>30% of qualification</b> <b>60 marks</b>
Learners must respond to one of 8 set briefs selected from 5 media forms* magazine, television, music marketing, film marketing, online. (inc. a Statement of Aims - 250 words)	
*briefs will change annually	

## Learning Pathway Post 16

GCSE Media Studies offers direct access to A Level Media Studies and/or A Level Film Studies, and will assist your entry into a wide range of Further and Higher Education courses.

Career opportunities are incredibly broad but include journalism, publishing, advertising, web design and television and film production.





## Overview of Course Content

In GCSE Physical Education (PE) the specification has been designed to allow learners to study PE in an academic setting. Students investigate the link between physical activity and health and how athletes adapt physically and mentally to the changing sports environment. The course also looks at the reasons behind sporting success and failure and looks at the impact of technology and commercialism on participation and performance.

There is also a practical element to the course where students are assessed in three sports, therefore in order to access this course it is recommended that students are participating in sport outside of college to a high level and that they could select three sports from the prescribed list: [GCSE PE activity list](#)



## Summary of Assessment

Component 1: Fitness and Body Systems 36%

Written exam in Year 11 ( 1 hour and 45 mins)

Component 2: Health and performance 24%

Written exam in Year 11 ( 1 hour and 15 mins)

Component 3: Practical performance 30%

Assessment consists of students completing three physical activities from a set list

Component 4: Personal exercise programme 10%

Coursework based assessment

## Learning Pathway Post 16

This course ensures a sensible progression onto the following:

- A Level PE
- BTEC Level 3 Sport

All of the above can then lead into a career pathway in working in the sport and exercise sector through either an apprenticeship or degree.



## Overview of Course Content

If you are interested in improving your skills on an instrument/voice, composing and understanding of music in general, then this course is for you. The GCSE in Music is about developing your skills in three key areas: Performing, Composing and Appraising (detailed listening). 60% of the course is practical coursework, 40% on the final exam. The content of the course is based around 4 Areas of Study: Musical Forms and Devices, Music for Ensemble, Film Music and Popular Music. There are certain pieces of music that you study in more depth that will be asked about in the final listening exam. This course gives a wider range of skills than BTEC Music, and goes much deeper into the composing and listening/understanding side.



## Summary of Assessment

Unlike many GCSEs, Music has a strong coursework element to it, so 60% of the assessment is done in class over the 2 years through practical tasks:

- **Performing coursework (30% of grade)** - Two performances, either one solo and one as part of a group, or two group performances. The choice of music you play/sing is usually your choice
- **Composing coursework (30% of grade)** – Two compositions created by you, one is to a brief set by the exam board, and the other free choice
- **Final exam (40%)** – you are played various pieces of music, some you have studied and some unfamiliar, and you listen to them and answer questions

## Learning Pathway Post 16

At Christ the King you can continue your studies with the Level 3 (A level equivalent) music course. This is even more practically focused, with topics like music marketing and promotion, making music videos, advanced recording, teaching and more. After Level 3 study you can go on to study music or music technology at a wide range of universities. Various careers involve music or music tech, such as performing, teaching, studio engineering, live sound for venues/theatres, TV/film music or sound.





# Vocational





## Overview of Course Content

Child Development is an exciting and interesting subject which looks at the children develop from birth to five years old. Where it is a vocational subject lessons focus on skills you may need if you went into a career involving children in the future such as primary school teacher, early years worker, speech and language therapist, play therapist.

This course is a BTEC so there is a mix of coursework style assignments which are assessed by the class teacher and one exam usually taken in Year 10. Therefore this course suits learners that prefer learning that is chunked over the two years by completing assessments as you go, rather than having to retain knowledge over the two years for exams in Year 11 like traditional gcse.



### Summary of Assessment

**Component 1: Children's growth and development 30%**

**Internally assessed : Assignment based unit**

**Component 2: Learning through play 30%**

**Internally assessed : Assignment based unit**

**Component 3: Supporting Children to Play, Learn and Develop 40%**

**Externally assessed: Exam**

### Learning Pathway Post 16

Next steps after completion of this course can include:

- Level 3 Childrens Care, learning and development
- Level 3 Health and Social care
- Apprenticeships

All of the above can then lead into a career pathway in working with young children





## Overview of Course Content

Do you enjoy using computers and enjoying the wide variety of applications available? Do you want to develop your skills on computers? Do you want a set of skills that will compliment jobs that use computers?

Creative iMedia is a practical subject which incorporates Photoshop, programming and web development into three pieces of coursework (that's right  $\frac{3}{4}$  of this qualification is assessed in class!!). You will have control over the overall product which will be based on a clients requirements - the design is your choice!

The last  $\frac{1}{4}$  of your qualification is an exam which is among the shortest in duration, it will look at the different aspects of 'pre-production' or the planning that takes place before something is created.

This course is suitable for anyone who is interested in computers, design and creating their own work. Creative iMedia will also compliment other subjects in the options block through the use of desktop applications and design applications.

### Summary of Assessment

- R081: Pre- Production Skills (Exam 25%)
- R082: Creating Digital Graphics (Coursework 25%)
- R085: Creating a Multipage Website (Coursework 25%)
- R092: Developing Digital Games (Coursework 25%)



### Learning Pathway Post 16

Creative iMedia opens up a wide variety of learning pathways, including web development, ICT and avenues into the film industry.

This course also equips you with a wide variety of core literacy skills which will help better prepare you for future education and employment.



## Overview of Course Content

If you are interested in improving your skills on an instrument/voice OR producing and recording music, then this course is for you. The Level 2 BTEC Tech Award is equivalent to one GCSE and is focused on the practical work most music students want to be doing. The course can be completed as a performer on any instrument or voice, but also through music technology as a producer. The skills are built up over the two years, starting with developing general knowledge and looking at the features of six specific styles of music, then practical skills on an instrument/voice or technology skills and some composing. Most of this is “learning by doing” and you spend most of each lesson on practical tasks.



## Summary of Assessment

As this is a vocational course, there is no exam and the final grade is based on the work done over the 2 years. It is made up of 3 components:

- **Component 1 (Year 10)** you do a report on 4 specific styles of music, then produce 3 pieces of practical work related to that
- **Component 2 (start of Year 11)** you choose a particular area of your playing, singing or technology to work and improve on, producing 2 pieces of work related to that
- **Component 3 (end of Year 11)** you choose a song/piece from a list and change it into another style, either practically or using technology

## Learning Pathway Post 16

At Christ the King you can continue your studies with the Level 3 (A level equivalent) version of this course. Extra topics at Level 3 include music marketing and promotion, making music videos, advanced recording, teaching and more. After Level 3 study you can go on to study music or music technology at a wide range of universities. Various careers involve music or music tech, such as performing, teaching, studio engineering, live sound for venues/theatres, TV/film music or sound.





## Overview of Course Content

ICT usage is becoming increasingly widespread in day-to-day life, as people become progressively dependent on their digital devices. In 2018, Ofcom reported that 78% of UK adults owned a smartphone and 64% of adults described the internet as 'an essential part of their life'. In the workplace, ICT is also vital for the smooth running of many everyday tasks as well as enabling organisations to operate in a more efficient manner. There are a number of key skills that employers look for which centre around having an understanding of, and the practical ability to use, a range of computer programmes, software and other applications. The course will cover software including; database, spreadsheet, word processing and image editing.

Unit 1 allows learners to explore the wide range of uses of hardware, application and specialist software in society. They will investigate how information technology is used in a range of contexts, including business and organisations, education and home use. Unit 2 enables learners to gain a broad working knowledge of databases, spreadsheets, automated documents and images and to apply their knowledge and understanding to solve problems in vocational settings.



## Summary of Assessment

### Unit 1 – ICT in Society (40%)

- 1.1 How IT can be used to fulfil the needs of organisations and individuals
- 1.2 How data and information is used and transferred
- 1.3 Legal, moral, ethical, cultural and environmental impacts of IT and the need for cybersecurity

### Unit 2 - ICT in Context (60%)

- 2.1 Planning, creating, modifying and using databases
- 2.2 Planning, creating, modifying and using spreadsheets
- 2.3 Planning, creating and modifying an automated document
- 2.4 Planning, creating, manipulating and storing images



## Learning Pathway Post 16

The Vocational Award in ICT has been designed to support learners in schools who want to learn about this vocational sector and the potential it can offer them for their careers or further study. It is most suitable as a foundation for further study. This further study would provide learners with the opportunity to develop a range of specialist and general skills that would support their progression to employment.

Typical career paths may include; Small business owner, Web designer, Systems analyst, Computer games developer, User experience developer, graphic designer and Finance Officer.



## Overview of Course Content

This is a fantastic course that looks how we can care for people in both a healthcare setting or social care setting, over the two years we look at how people develop from birth to later adulthood and how we can support and care for these individuals. This course is a great step for those wanting to go into a health and social care career such as midwifery, nursing, physiotherapist, paramedic. Or is simply an interesting course that can provide students with skills needed in life such as care, respect and dignity towards others.

This course is a BTEC so there is a mix of coursework style assignments which are assessed by the class teacher and one exam usually taken in Year 10. Therefore this course suits learners that prefer learning that is chunked over the two years by completing assessments as you go, rather than having to retain knowledge over the two years for exams in Year 11 like traditional gcse's.



### Summary of Assessment

**Component 1: Human Lifespan development 30%**

**Internally assessed : Assignment based unit**

**Component 2: Health and Social care services and values 30%**

**Internally assessed : Assignment based unit**

**Component 3: Health and Wellbeing 40%**

**Externally assessed: Exam**

### Learning Pathway Post 16

Next steps after completion of this course can include:

- Level 3 Childrens Care, learning and development
- Level 3 Health and Social care
- Apprenticeships

All of the above can then lead into a career pathway in working in the health and social care section through either an apprenticeship or degree.



## Overview of Course Content

Sport, activity and fitness is a great course for you if you are interested in sports and how the human body reacts to sports and training. Throughout the two years you will learn about sports injuries, technology in sport, sports leadership and training and nutrition. The course is taught through a mix of classroom based lessons and practical learning, you are also assessed on your ability to plan and lead a session. So if you just enjoy sport but don't play to a high level outside of school then this course is recommended over the GCSE PE course which requires students to be participating in at least 2 sports outside of college..

This course is a BTEC so there is a mix of coursework style assignments which are assessed by the class teacher and one exam usually taken in Year 10. Therefore this course suits learners that prefer learning that is chunked over the two years by completing assessments as you go, rather than having to retain knowledge over the two years for exams in Year 11 like traditional GCSEs.



## Summary of Assessment

**Component 1: Understand the Body and the Supporting Technology for Sport and Activity**     **30%**

**Internally assessed : Assignment based unit**

**Component 2: The Principles of Training, Nutrition and Psychology for Sport and Activity**     **40%**

**Externally assessed: Exam**

**Component 3: Applying the Principles of Sport and Activity**     **30%**

**Internally assessed : Assignment based unit**

## Learning Pathway Post 16

Once completing this course you can move into the following areas:

- A Level PE
- BTEC Level 3 Sport
- Apprenticeships in sport

All of the above can then lead into a career pathway in working in the sport and exercise sector through either an apprenticeship or degree.





## Overview of Course Content

The Pearson BTEC Level 1/Level 2 Tech Award in Travel and Tourism, is for students who want to acquire knowledge and technical skills through vocational contexts by exploring the aims of different travel and tourism organisations, the features of tourist destinations, how organisations meet customer requirements, and the influences on global travel and tourism. The course recognises the value of learning skills, knowledge and vocational attributes to complement GCSEs.



## Summary of Assessment

Component 1 Travel and Tourism Organisations and Destinations (internally assessed)

Component 2 Influences on Global Travel and Tourism (externally assessed - exam)

Component 3 Customer Needs in Travel and Tourism (internally assessed)

## Learning Pathway Post 16

Study of the qualification as part of Key Stage 4 learning will help students to make more informed choices for further learning either generally or in this sector. The choices that students can make post-16 will depend on their overall level of attainment and their performance in the qualification. Students who generally achieve at Level 2 across their Key Stage 4 learning might consider progression to:

- A Levels as preparation for entry to higher education in a range of subjects
- study of a vocational qualification at Level 3, such as a BTEC National in Travel and Tourism, which prepares learners to enter employment or apprenticeships, or to move on to higher education by studying a degree in the tourism sector.